

What is Statistical Mechanics

Chemists \leftarrow atoms, molecules
materials

Compute properties of molecules
w/ QM (small molecules)

Chemistry expts \leftarrow 10^{23} atoms
or more

Most properties of a system

[heat capacity, T_m , density]

don't depend on the arrangement
of the atoms

Guess: all of these properties

are averages over molecular

arrangements [no reactions]

In this class - how measurable
properties arise from

averages over molecular config...

Connect Classical Mechanics

→ how atoms move

to:

① Thermodynamics (entropy
free energy, heat capacity...)

② Kinetics - rates of going
between states $A \rightleftharpoons B$

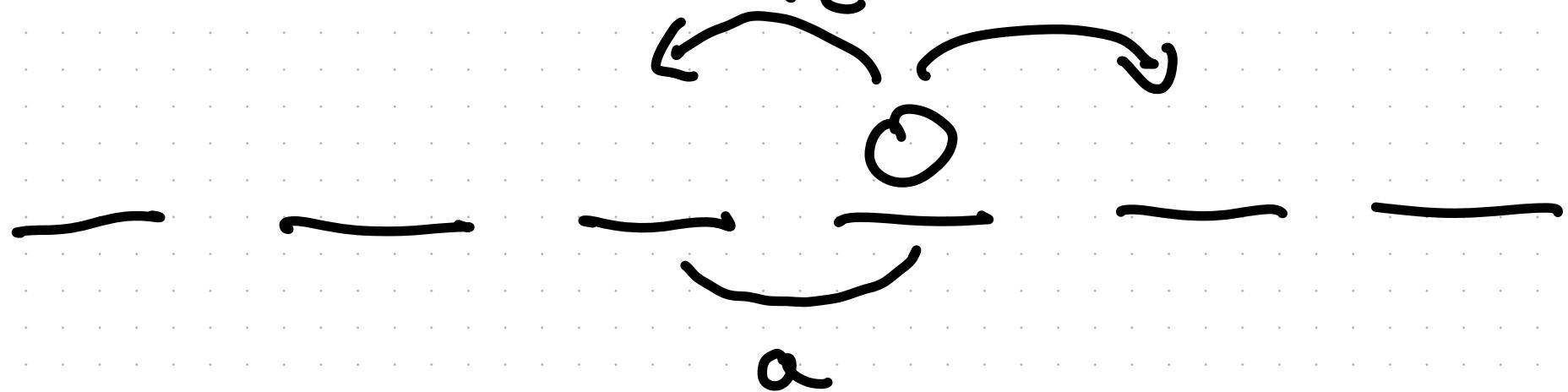
③ Computer simulations can
solve problems w/ no exact
solution

Statistical Mechanics

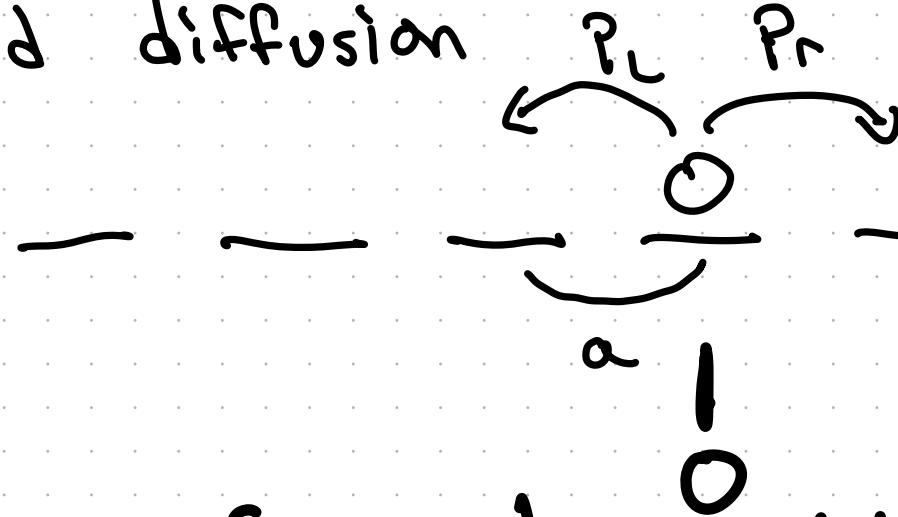
Eg: Diffusion in 1 dimension
on a lattice

Later: 3D diffusion & brownian
motions, Einstein 1905

1-d diffusion P_L P_R



1-d diffusion



imagine

$$P_L \approx P_r = 0.5$$

How far does it go in N steps

"dynamics"; flipping a coin N times

moves: $\{m_i\} = \{L, R, R, R, L, L, \dots\}$

trajectory: $\{x_i\} = \{x_0, x_1, x_2, \dots\}$

How do we analyze it:

Time averages: for observable

$$A, A(x_i)$$

$$\langle A \rangle_{\text{time}} = \lim_{M \rightarrow \infty} \frac{1}{M} \sum_{i=1}^M A(x_i)$$

$$\text{displacement}_i = x_i - x_0 \equiv d_i$$

$$\langle d \rangle = \frac{1}{M} \sum_{j=1}^M d_j = x_0^+ \left(\frac{1}{M} \sum_{j=1}^M x_j \right)$$

large M

$$= \langle x \rangle - x_0$$

$$x_j = x_0 + \sum_{i=1}^j a m_i = x_0 + a N_R(j) - a N_L(j)$$

$$\begin{aligned}\langle x \rangle &= \frac{1}{M} \sum_{j=1}^M x_j = \frac{1}{M} \sum_{j=1}^M [x_0 + a N_R(j) - a N_L(j)] \\ &\approx x_0 + \frac{a}{M} \sum_{j=1}^M \left(\frac{N_R(j)}{M} - \frac{N_L(j)}{M} \right) \cdot j \\ &\approx x_0 + a/M \sum_{j=1}^M (P_R - P_L) j = \frac{2a}{M} \sum_{j=1}^M (P_R - \frac{1}{2}) j \\ &= x_0 + \frac{2a}{M} \cdot \frac{M(M-1)}{2} (P_R - \frac{1}{2})\end{aligned}$$

$$P_R + P_L = 1$$

$$P_L = 1 - P_R$$

$$\langle d \rangle \approx a M (P_R - \frac{1}{2})$$

If $P_R > 1/2$
 "drifts"

